

CMOSA – Modified USSF Laws of the Game for Small Sided Play

CMOSA Small Sided USSF Modified Laws of the Game for 7v7 Play

FOUL RESTARTS

- All foul restarts will be an Indirect Free Kick to the opposing team. The only Direct Free Kick will be a Penalty Kick.

GOAL KICKS

- In 7v7 Play; all goal kicks need to clear the penalty area before it is considered, a live ball. It may be played by the kicking team inside the penalty area, but it cannot be played by the opposing team until the ball has cleared the penalty area and the first player from the opposing team that touches the ball, has cleared the built-out line area prior.

NO HEAD BALLS ALLOWED.

- For any intentional head ball, the restart will be an indirect free kick from the spot of the infraction to the non offending team. If the infraction occurs in the penalty area by the defending team, the restart will be an indirect free kick from the top of the penalty area box parallel to the spot of the infraction.
- For any unintentional head ball, the restart will be an uncontested drop ball to the non offending team, unless if in the penalty area, it then is an uncontested drop ball to the goalie regardless of who headed the ball.

CMOSA Small Sided USSF Modified Laws of the Game for 9v9 Play

NO HEAD BALLS ALLOWED.

- For any intentional head ball, the restart will be an indirect free kick from the spot of the infraction to the non offending team. If the infraction occurs in the penalty area by the defending team, the restart will be an indirect free kick from the top of the penalty area box parallel to the spot of the infraction.
- For any unintentional head ball, the restart will be an uncontested drop ball to the non offending team, unless if in the penalty area, it then is an uncontested drop ball to the goalie regardless of who headed the ball.