

Parkville United Soccer 2020 Labor Day Tournament

Tournament Rules

(as of 5/29/20)

GENERAL INFORMATION

1. Completed Team registration form and fees are due by Friday August 28, 2020
2. Email the completed Team Roster/Waiver form to mike_agudelo@yahoo.com by 10:00 pm, Friday, August 28, 2020
3. In an effort to keep pace throughout the tournament, all teams must report to the field 10 minutes prior to their game time. Each team and coach must be prepared for the referee's equipment inspection, and in some instances, to begin play immediately. **The Field Director reserves the right, under certain conditions, to request that games be started up to 10 minutes early.** Teams will not be permitted to practice on the field prior to game time.
4. Home team is listed first on the schedule. Teams should be on the same side of the field. The parents, fans, and all other spectators must be on the opposite side of the field.
5. Home team be prepared to supply a game ball for the match.
6. If a conflict in jersey colors exists, the home team will be expected to change colors.
7. A copy of each player's birth certificate or player ID Card will be required for proof of age. Players will not be permitted to participate if not available.
8. All teams will be scheduled for at least three games, however, the tournament is not responsible for forfeits including teams that drop out after the schedules has posted.
9. The Tournament Directors are the final authority in determining the number of teams accepted to participate in the tournament.

GAME RULES

1. Rules will be in accordance with FIFA.
2. A team may substitute on their own throw in; the opposing team can only do so if the team in possession substitutes at that time.
3. FORFEIT TIME IS GAME TIME.
4. All decisions of the referees are final and binding.
5. The winning coach should verify the game's score card (held by the referee). Signed score cards are to be turned in by the referee to the Field Marshall's table.
6. Referee abuse of any sort by coaches, players, or spectators will not be tolerated. After an initial warning, a yellow card will be given to the team player or coach. If the problem continues, the game may be terminated by the referee, resulting in a forfeit by the offending team. The offending team may not be allowed to continue in the tournament.

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ELIGIBILITY

1. Teams must be able to supply proof of age. SAY, US Club, MSYSA player cards and/or stamped rosters are acceptable. For CYO teams - birth certificates are acceptable.
2. Teams are limited to a maximum roster of 14 players for 7v7 play, 16 players for 9v9 play, and 18 players playing 11 v11. Any exceptions must be approved in advance by the Tournament Director.
3. Age determination will be in accordance with FIFA rules.
4. All rosters must be in alphabetized by the player's last name. Team must have a copy of each player's birth certificate or player ID card for verification if needed. If not available the player can not play.
5. Rosters will be fixed as of the first game. Any changes must be communicated to the Tournament Director prior to your first game.
6. **(2) GUEST PLAYERS ARE ALLOWED, but team roster can not exceed maximum roster size (see above item #2).**
7. A player may only compete on one team in the tournament.
8. Girls may play on a Boy's team, but Boys are not allowed to play on a Girl's team.
9. Any team playing an ineligible player shall forfeit **ALL** games to that point.
10. If a player is determined to be ineligible during the a Playoff or Championship Game, only that game will be forfeited. In the case of a Championship Game, there will be no second place trophies awarded.

UNIFORMS

1. All players must wear an uniform (jersey) with an identifying number on the back. No duplicated numbers are allowed.
2. All age groups must wear soft toe soccer cleats or tennis shoes. Plus ALL must wear shin guards.
3. Football shoes, metallic cleats or spikes are not permitted. Referee's decision will be final.
4. Team colors will be reviewed prior to the start of the tournament and the team manager/coach will be advised of the conflict prior to the day of the match. If a conflict in jersey colors, the home team will be expected to change colors.

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SCHEDULES/SCORING

1. Each team will play a minimum three game schedule.
2. The team with the most accumulated points from each group will qualify for the single elimination Championship Game

Note: Based on the actual number of teams entered within an age group, championship round may include the first and second teams within a division and not the first place winners of two divisions.

3. Points are awarded as follows:

WIN	3 Points
TIE	1 Point
LOSS	0 Point

4. At the end of qualifying play, the winner of the subdivision will be team with the most points.
5. If a tie exists in the standings, the following tie breaking process will be followed in this order:
 - a. Most Wins
 - b. Head to Head competition
 - c. Total Goals Allowed
 - d. Total Goal Differential (maximum of 3 goals per game)
 - e. If a tie still exists, each team will line up for (5) alternating penalty kicks. Coaches will pick five players to take the penalty kicks. If tied after the five alternating penalty kicks, the remaining players will join in and take alternating kicks until one team scores and the other team does not score.

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CHAMPIONSHIP/PLAYOFF GAME

1. If a tie exists at the end of any championship/playoff game; the game will be extended for two (2) five minute "Golden Goal" periods. A coin toss will determine who kicks off first.
2. If the game remains tied after the two (2) "Golden Goal" periods, the tie will be broken by the FIFA method of penalty kicks. **ALL PLAYERS REMAIN ON THE FIELD.**
3. Coin toss will determine which team shoots first. The winner of the coin toss will have the option of shooting first or last.
4. The goalie, for the defense of the penalty kick, may be selected from one of the remaining field players and not from the team's bench. Only the remaining field players may take the penalty kicks.
NO substitutions will be allowed after the second golden goal period.
5. If the game is still tied after the first five (5) alternating player penalty kicks, the remaining field players will take alternating penalty kicks until one team scores and the other team does not.

REFEREES

1. Referees will be the official time keeper and score keeper.
2. Referee fees will be paid by the Tournament Director.
3. One Referee for U8, U9, U10 play and Two Referees for U11, U12, U13, U14, U15, U16, U17, and U18 play
4. (2) 25 minute halves with a 3 minute halftime.
5. U8 thru U12 will use a size 4 Ball
U13 thru U18 will use a size 5 Ball

PROTESTS

1. All protests must be made to the referee and the Field Marshall before, during, or immediately after the game.
2. Referee will note the time of the protest and the reason on his score card and inform the opposing coach.
3. Referee's judgment will not be considered for a protest.
4. All protests must be given in writing to the Tournament Director within one (1) hour after the game is completed.
Official protest forms are available at the Field Marshall's table. The protest must be made accompanied by a \$50 protest fee (cash only). If the protest is upheld, the fee will be returned.
5. Tournament Committee's decision will be FINAL.

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INCLEMENT WEATHER

1. In the event a game is called before the first half is completed, the referees shall note the time and the score. If possible, the game will be resumed at a later time and/or date. If one half or more of the game has been played and it is interrupted by the referees due to weather conditions, then the game will be considered a **COMPLETED GAME**.
2. The Field Director, in accordance with the referees, will be the sole judge of the conditions of the playing fields.
3. In the event that all games are cancelled for the day, every effort will be made to re-schedule for the next day. The only exception is if the games are cancelled on Monday. Games will not be scheduled beyond the Labor Day weekend.
4. If cancellations occur due to weather conditions; the Tournament Director reserves the exclusive right to modify, change, or terminate the remaining games and activities.
5. The Tournament Director reserves the exclusive right to modify the tournament format to accommodate rescheduling of the games due to inclement weather.

CONDUCT

1. Coaches and/or managers are not permitted on the field of play during the game, unless called on by the referee (s).
2. Coaches are responsible for the conduct of their players and fans. **Unsportsmanlike conduct by coaches, managers, players, and/or fans will not be tolerated.**
3. Referees shall eject from the game or playing area any coach, manager, player, or fan/spectator who commits a flagrant offense or engages in an unsportsmanlike conduct.
4. Yellow/Red Card rule is in effect. Any player receiving two yellow cards during a game will receive an automatic RED card; where the player must sit out the remainder of the game.
5. A player carded for taunting will receive an automatic RED card.
6. Any player ejected (RED Carded) from a game will not be replaced for that game. The team must complete the game with a player down.
7. Any player or coach that is RED carded must sit out their next scheduled game.
8. No spectators are allowed on the field of play or behind the goal areas during a game.
9. Teams should be on opposite sides of the field from one another. A team and their spectators should be together on the same side of the field.