

CENTRAL MARYLAND SOCCER ASSOCIATION

THE ADDING OF TRANSFERRED AND DUAL ROSTERED PLAYERS

Revised: 1/15/2023

Transferred Players

These players can only play for another team; as long as they listed on the New Team's official roster, and have a Picture ID (Players Card) of the same affiliation as the team.

Transferred players can play for any team as long as there are eligible; and have been processed through the teams USSF affiliate. All transferred players must be added to the new teams' roster. Teams must follow the team placement policy located in the Forms Tab #1.

All transferred roster changes must be completed through their current team USSF affiliate (SAY, MSYSA & US Club) and then processed by a CMSA registrar.

Dual Rostered Players

For the Spring Season, CMSA will allow players within their same (Club) to be multi-Rostered as followed:

C Level: Multi-Rostered players can play up to either an A or B team,

B Level: Multi-Rostered players can play up to an A level team,

A Level: Cannot move down in competition; they can move up to the next Age level.

All players that are multi-rosters must be listed on both team's current season roster.

Any team found rostering a player into to the incorrect competition level (A Level down to the B or B down to C levels can be issued losses for all games played.

Any team found rostering a player into an incorrect competition level (A down to B or C, B down to C) During CMSA tournaments will be dropped from awards competition with all games being counted in the Final Standings

Teams can still add new players, prior to their first game, following the same criteria as listed above. Players must be carded & rostered.

All League rosters are frozen as of the 20th day of the season.